

Synchronous Languages—Lecture 07

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7 May 2020

Last compiled: May 5, 2020, 11:56 hrs



*Esterel V—The Constructive
Circuit Semantics*

The 5-Minute Review Session

1. What is the derivative (*Ableitung*) of a program?

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2. How is the *program transition* of an Esterel program defined?
3. How do program transitions express logical coherence?
4. Which semantics for Esterel exist?

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1. What is the derivative (*Ableitung*) of a program?
2. How is the *program transition* of an Esterel program defined?
3. How do program transitions express logical coherence?
4. Which semantics for Esterel exist?
5. What are the *constructive coherence laws*, how do they differ from the logical coherence law?

Overview

The Circuit Semantics

- Constructive circuits

- The basic circuit translation

- Translating the Esterel kernel

Translating Esterel to Circuits

- ▶ Can consider Esterel programs as SW or HW descriptions
- ▶ As it turns out, the HW-equivalent of constructiveness is that the synthesized circuit is delay-independent
 - ▶ This gives a firm, physical base for the constructive semantics we just considered

Translating Esterel to Circuits

- ▶ Can consider Esterel programs as SW or HW descriptions
- ▶ As it turns out, the HW-equivalent of constructiveness is that the synthesized circuit is delay-independent
 - ▶ This gives a firm, physical base for the constructive semantics we just considered
- ▶ Can in turn simulate this synthesized HW-circuit in SW
 - ▶ This is just what the Esterel v5 compiler does
 - ▶ Can then also take advantage of HW optimization techniques
 - ▶ Use BDD-based techniques to check constructiveness

Circuit Semantics—Introduction

```
module P1:  
  input I;  
  output O;  
  signal S1, S2 in  
    present I then emit S1 end  
  ||  
    present S1 else emit S2 end  
  ||  
    present S2 then emit O end  
end signal  
end module
```

≡

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circuit C1:  
  S1 = I  
  S2 = ¬S1  
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circuit C1:  
  S1 = I  
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```

- ▶ Resulting circuit is acyclic
- ▶ Hence always stabilizes
- ▶ Reactive and deterministic

Circuit Semantics—Introduction

```
module P3:  
  output 0;  
  present 0 else emit 0 end  
end module
```

≡

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module P3:  
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circuit C3:  
  0 = ¬0
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Circuit Semantics—Introduction

```
module P3:  
  output 0;  
  present 0 else emit 0 end  
end module
```

 \equiv

```
circuit C3:  
  0 = ¬0
```

- ▶ Resulting circuit never stabilizes
- ▶ Not reactive

Circuit Semantics—Introduction

```
module P4:  
  output 0;  
  present 0 then emit 0 end  
end module
```

≡

Circuit Semantics—Introduction

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circuit C4:  
  0 = 0
```

Circuit Semantics—Introduction

```
module P4:  
  output 0;  
  present 0 then emit 0 end  
end module
```

 \equiv

```
circuit C4:  
  0 = 0
```

- ▶ Resulting circuit can stabilize at different values
- ▶ Not deterministic

Circuit Semantics—Introduction

```
module P9:  
  [  
    present 01 then emit 01 end  
  ||  
    present 01 then  
      present 02 else emit 02 end  
  end  
  ]
```

Circuit Semantics—Introduction

```
module P9:  
  [  
    present 01 then emit 01 end  
  ||  
    present 01 then  
      present 02 else emit 02 end  
  end  
  ]
```

≡

```
circuit C9:  
O1 = O1  
O2 = O1  $\wedge$   $\neg$ O2
```

Circuit Semantics—Introduction

```

module P9:
[
  present 01 then emit 01 end
||
  present 01 then
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```

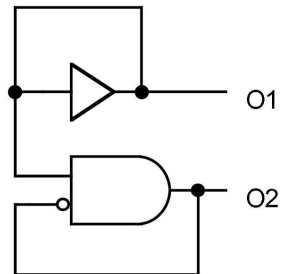
≡

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circuit C9:
O1 = O1
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≡



Circuit Semantics—Introduction

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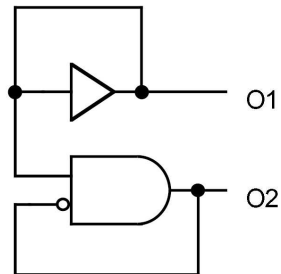
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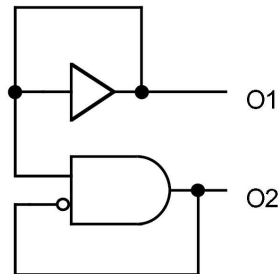
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circuit C9:
O1 = O1
O2 = O1 ∧ ¬O2

```

≡



- ▶ Reactive and deterministic
- ▶ But not constructive!

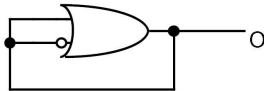
Circuit Semantics—Introduction

```
module P12:  
  present 0 then  
    emit 0;  
  else  
    emit 0  
end
```

≡

```
circuit C12:  
  O = 0 ∨ ¬0
```

≡



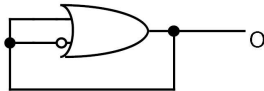
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- ▶ Reactive and deterministic

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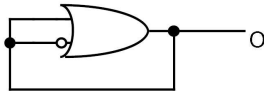
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circuit C12:
  O = O ∨ ¬O

```

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- ▶ Reactive and deterministic
- ▶ **Meaning:** If it stabilizes, there is only one possible value for each wire's voltage

Circuit Semantics—Introduction

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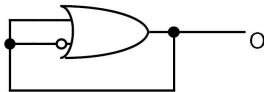
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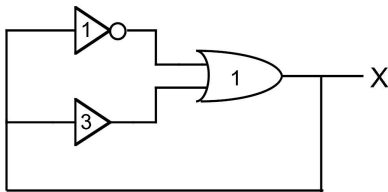
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- ▶ Reactive and deterministic
- ▶ **Meaning:** If it stabilizes, there is only one possible value for each wire's voltage
- ▶ **But:** Does it always stabilize?

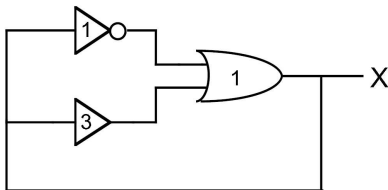
Circuit Semantics—Introduction

- ▶ Consider following delay assignment:



Circuit Semantics—Introduction

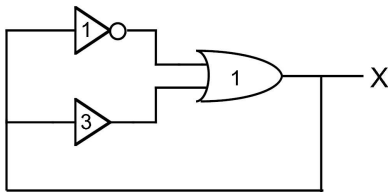
- ▶ Consider following delay assignment:



- ▶ Circuit is reactive and deterministic (Newtonian model)

Circuit Semantics—Introduction

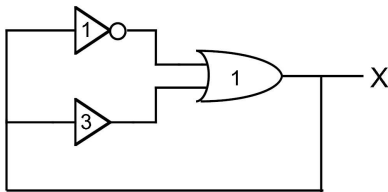
- ▶ Consider following delay assignment:



- ▶ Circuit is reactive and deterministic (Newtonian model)
- ▶ **But:** Circuit never stabilizes (Vibration model)

Circuit Semantics—Introduction

- ▶ Consider following delay assignment:



- ▶ Circuit is reactive and deterministic (Newtonian model)
- ▶ **But:** Circuit never stabilizes (Vibration model)
- ▶ **Hence: Electrical stabilization is not the conjunction of reactivity and determinism!**

Circuit Semantics—Introduction

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module P13:  
  present I then  
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circuit C13:  
  O1 = I ∧ O2  
  O2 = ¬I ∧ O1
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Circuit Semantics—Introduction

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    present 02 then emit 01 end  
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```

 \equiv

```
circuit C13:  
  O1 = I  $\wedge$  O2  
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- ▶ Reactive and deterministic

Circuit Semantics—Introduction

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- ▶ Reactive and deterministic
- ▶ Cyclic, yet always stabilizes

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```

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- ▶ Reactive and deterministic
- ▶ Cyclic, yet always stabilizes
- ▶ Hence: Electrical stabilization does not require acyclicity

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- ▶ Reactive and deterministic
- ▶ Cyclic, yet always stabilizes
- ▶ Hence: Electrical stabilization does not require acyclicity
- ▶ In fact: Electrical stabilization equivalent to constructiveness

Constructive Circuits

Basic building blocks



$Z = X \text{ and } Y$



$Z = X \text{ and not } Y$



$Z = X \text{ or } Y$



$Z = \text{not}(X \text{ or } Y)$



$Z = X$



$Z = \text{reg}(X)$

- ▶ Allow insertion of arbitrary delays
- ▶ Registers:
 - ▶ $\text{reg}(X) = 0 \rightarrow \text{pre}(X)$

Constructive Circuits

Constructive Boolean (intuitionistic) logic:

- ▶ Evaluate equations with constant folding rules

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 - ▶ not 0 \rightarrow 1
 - ▶ not 1 \rightarrow 0

Constructive Circuits

Constructive Boolean (intuitionistic) logic:

- ▶ Evaluate equations with constant folding rules
 - ▶ not 0 \rightarrow 1
 - ▶ not 1 \rightarrow 0
 - ▶ 1 or x \rightarrow 1
 - ▶ x or 1 \rightarrow 1
 - ▶ 0 or 0 \rightarrow 0

Constructive Circuits

Constructive Boolean (intuitionistic) logic:

- ▶ Evaluate equations with constant folding rules
 - ▶ $\text{not } 0 \rightarrow 1$
 - ▶ $\text{not } 1 \rightarrow 0$
 - ▶ $1 \text{ or } x \rightarrow 1$
 - ▶ $x \text{ or } 1 \rightarrow 1$
 - ▶ $0 \text{ or } 0 \rightarrow 0$
 - ▶ $0 \text{ and } x \rightarrow 0$
 - ▶ $x \text{ and } 0 \rightarrow 0$
 - ▶ $1 \text{ and } 1 \rightarrow 1$

Constructive Circuits

Constructive Boolean (intuitionistic) logic:

- ▶ Evaluate equations with constant folding rules
 - ▶ not 0 \rightarrow 1
 - ▶ not 1 \rightarrow 0
 - ▶ 1 or x \rightarrow 1
 - ▶ x or 1 \rightarrow 1
 - ▶ 0 or 0 \rightarrow 0
 - ▶ 0 and x \rightarrow 0
 - ▶ x and 0 \rightarrow 0
 - ▶ 1 and 1 \rightarrow 1
- ▶ There is no law of excluded middle (x or not x \rightarrow 1)!

Constructive Circuits

Constructive Boolean (intuitionistic) logic:

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 - ▶ 0 and x \rightarrow 0
 - ▶ x and 0 \rightarrow 0
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- ▶ There is no law of excluded middle (x or not $x \rightarrow 1$)!
- ▶ Circuit equations yield solution iff circuit is delay insensitive (i.e., the original Esterel program is constructive)

Constructive Circuits

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Constructive Circuits

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- ▶ There is no law of excluded middle (x or not $x \rightarrow 1$)!
- ▶ Circuit equations yield solution iff circuit is delay insensitive (i.e., the original Esterel program is constructive)
 - ▶ Propagation of 1's corresponds to *Must*-analysis
 - ▶ Propagation of 0s corresponds to *Cannot*-analysis

The Basic Circuit Translation

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- ▶ Follows state semantics
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 - ▶ Build up program-circuit from subcircuits

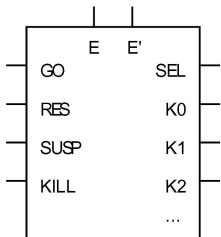
The Basic Circuit Translation

- ▶ Structural translation
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 - ▶ Additional boot register to implement initial state

The Basic Circuit Translation

- ▶ Structural translation
- ▶ Follows state semantics
 - ▶ Associate registers with “1” statements (pause)
 - ▶ Associate combinational logic with all other statements
 - ▶ Build up program-circuit from subcircuits
 - ▶ Additional boot register to implement initial state
- ▶ Basic circuit translation does not address schizophrenia (see later)

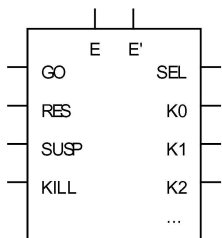
Interface for subcircuits



Inputs:

- ▶ **GO**: Starts statement afresh
- ▶ **RES**: Resumes execution of a selected statement
- ▶ **SUSP**: Suspend execution of the statement
 - ▶ Registers keep their current value unless killed because of the KILL input
- ▶ **KILL**: Unsets statement's registers in case of a trap exit

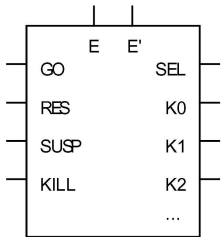
Interface for subcircuits contd.



Outputs:

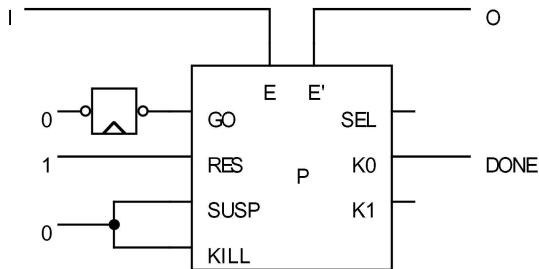
- ▶ **SEL**: Indicates that a state in statement is currently selected for resumption, i.e. that some internal pause register is set
 - ▶ Is simply the disjunction of the internal registers.
- ▶ **K0, K1, ...**: Completion codes (1-hot encoding)

Interface for subcircuits contd.

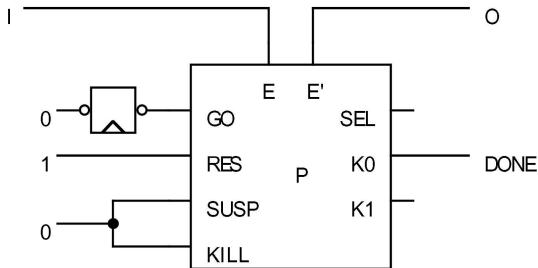


- ▶ E and E': input/output signal interface
- ▶ Are compound pins or buses
 - ▶ Contain one elementary pin per signal visible in the scope of the current statement.
- ▶ May freely extract specific signals s or s' out of E or E'.
- ▶ As for the K pins, the E' pins are explicitly unset when the statement is not executed
 - ▶ I.e. when $\neg(\text{GO} \vee (\text{RES} \wedge \text{SEL}))$

The Global Environment



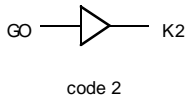
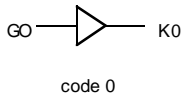
The Global Environment



- ▶ Boot register sets **GO** input in initial instant
- ▶ At each clock cycle
 - ▶ set **RES**
 - ▶ clock the registers

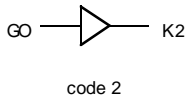
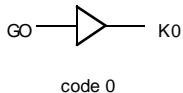
Translating the Esterel Kernel

- ▶ Completion, with $k \neq 1$:



Translating the Esterel Kernel

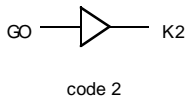
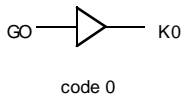
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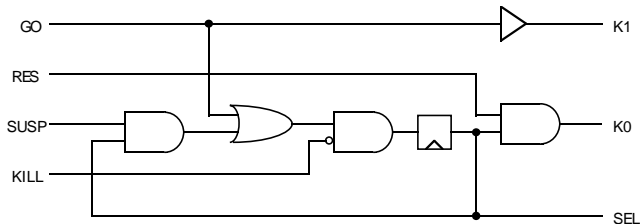
- ▶ $k = 1$ (pause):

Translating the Esterel Kernel

- ▶ Completion, with $k \neq 1$:

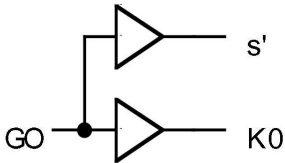


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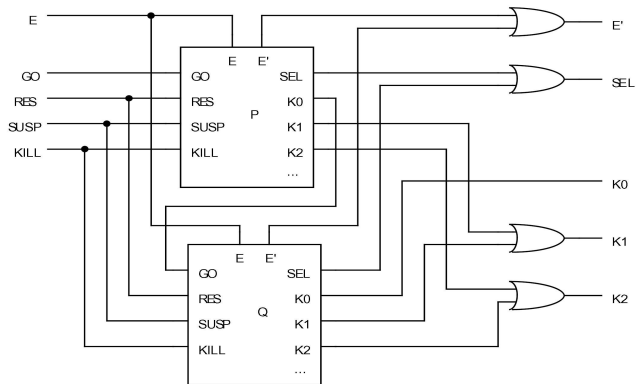


Translating the Esterel Kernel

▶ !s:



Translating the Esterel Kernel

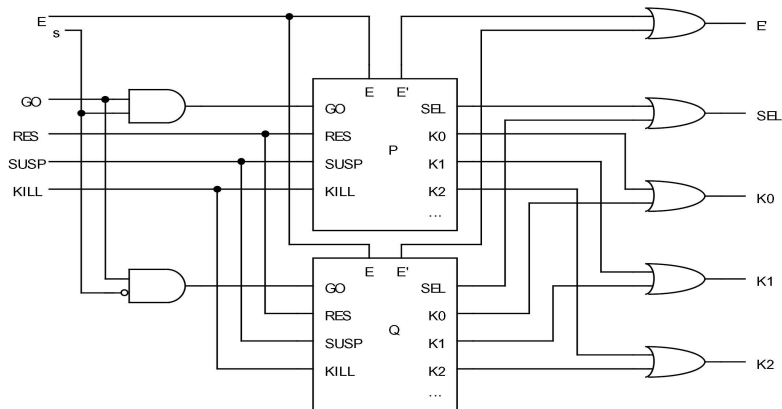
▶ $p; q:$ 

Translating the Esterel Kernel

▶ $s?p, q:$

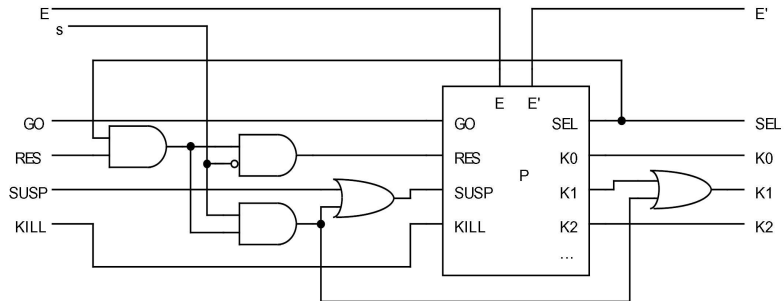
Translating the Esterel Kernel

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Translating the Esterel Kernel

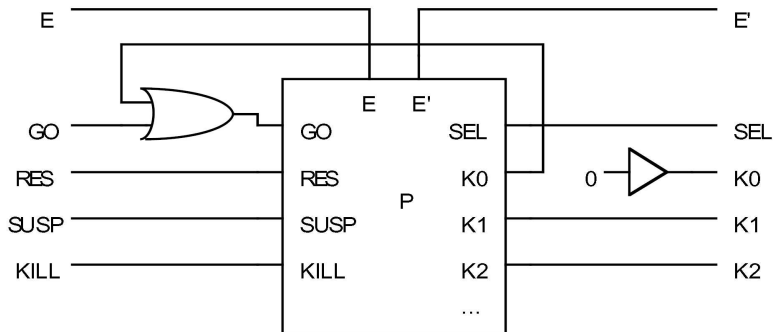
▶ $s \supset p$:



Translating the Esterel Kernel

▶ p^* :

Translating the Esterel Kernel

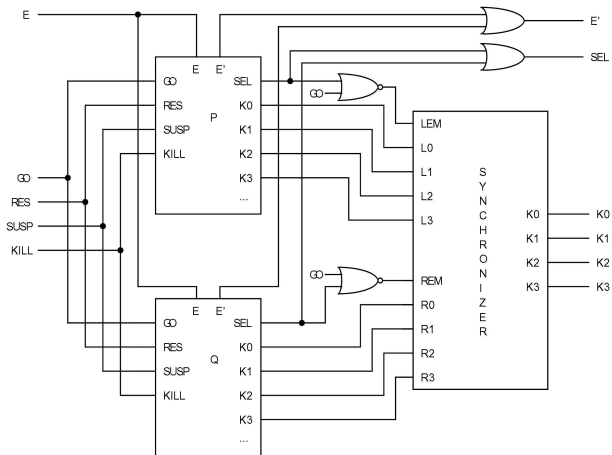
▶ p^* :

Translating the Esterel Kernel

▶ $p \parallel q$:

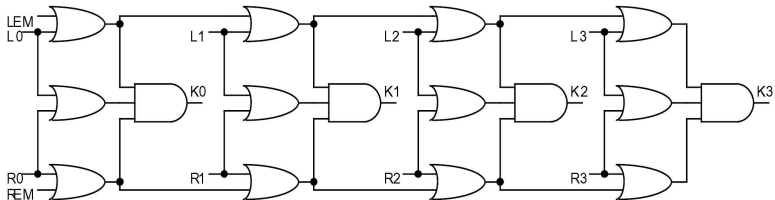
Translating the Esterel Kernel

▶ $p \parallel q$:



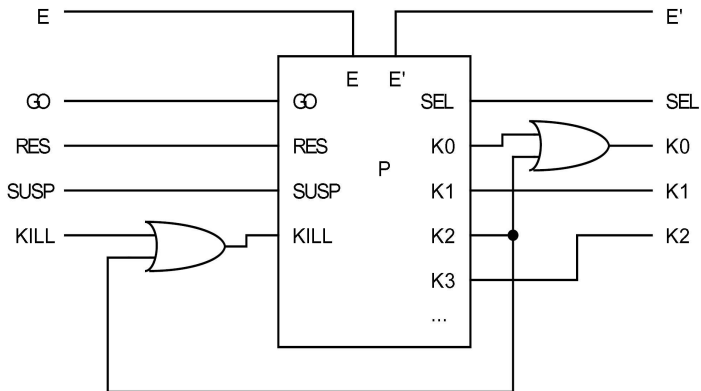
Translating the Esterel Kernel

- ▶ $p \parallel q$ (contd):
 - ▶ The synchronizer computes the maximum of the completion codes
 - ▶ Implemented with this (constructive) circuit:



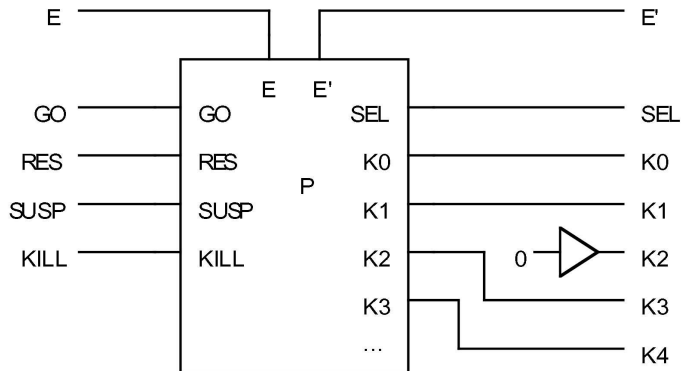
Translating the Esterel Kernel

► $\{p\}$:



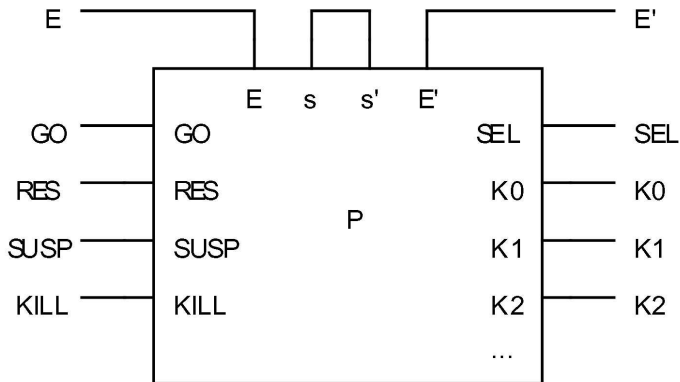
Translating the Esterel Kernel

▶ $\uparrow p$:



Translating the Esterel Kernel

▶ $p \setminus s$:



Example

```
module P2:
  signal S in
    emit S;
    present 0 then
      present S then
        pause
      end present;
    emit 0
  end present
end signal
```

Example

```

module P2:
  signal S in
    emit S;
    present 0 then
      present S then
        pause
      end present;
    emit 0
  end present
end signal

```



```

circuit C2:
  B = ¬ REG(1)    // Boot
  S = B
  R = REG(B ∧ O ∧ S) // pause
  O = (B ∧ O ∧ ¬S) ∨ R
  K0 = (B ∧ ¬O) ∨ (B ∧ O ∧ ¬S) ∨ R
  K1 = B ∧ O ∧ S

```

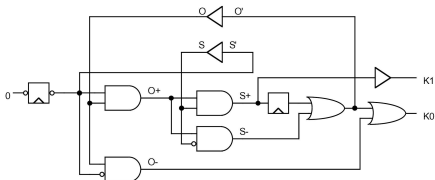
Example

```

module P2:
  signal S in
    emit S;
  present 0 then
    present S then
      pause
    end present;
  emit 0
end present
end signal

```

circuit C2:

 $B = \neg \text{REG}(1)$ // *Boot* $S = B$ $R = \text{REG}(B \wedge O \wedge S)$ // *pause* $O = (B \wedge O \wedge \neg S) \vee R$ $K0 = (B \wedge \neg O) \vee (B \wedge O \wedge \neg S) \vee R$ $K1 = B \wedge O \wedge S$ 

To Go Further

- ▶ Gérard Berry, The Constructive Semantics of Pure Esterel, Draft book, current version 3.0, Dec. 2002, Chapters 10 and 11,
`http://www-sop.inria.fr/members/Gerard.Berry/Papers/EsterelConstructiveBook.zip`